

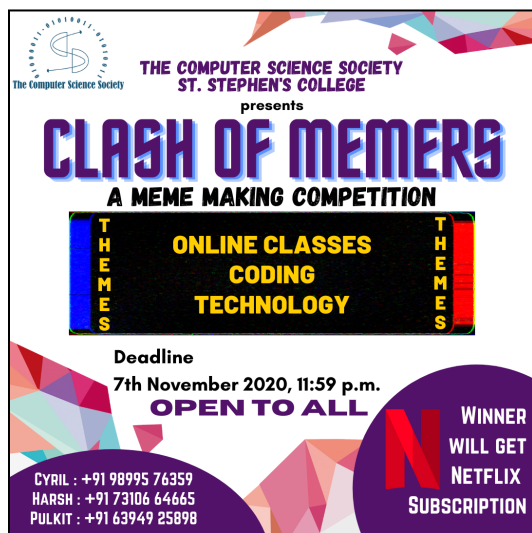


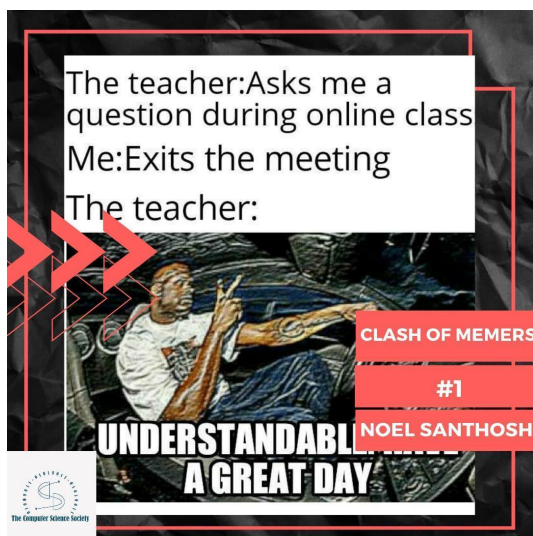
## SOCIETY ACTIVITY REPORT 2020-21 THE COMPUTER SCIENCE SOCIETY

*The Computer Science Society consistently strives to extend beyond the conventional domains of computing through a series of multi-disciplinary events. Most importantly, we wish to familiarize people with technology, to increase digital literacy through fun events, talks, meme competitions, blogs, journal, and Instagram posts. In the past, we have hosted Workshops and Talks, Orfik, Cybercept (Annual Fest), Tech Hunt, Quizzes. 'Cybercept' is our annual fest. It includes a series of events, workshops, and talks which are aimed at bringing out the coder/analyst in you. We have a variety of events that attract both tech-geeks and non-geeks alike. GAMEface is a landmark event for the CompSoc in particular and the college in general. It is the biggest event of this kind held on our campus. It goes on for an entire weekend with participation from colleges like IIT Delhi, DCE, NSIT, SRCC, HINDU and so on.*

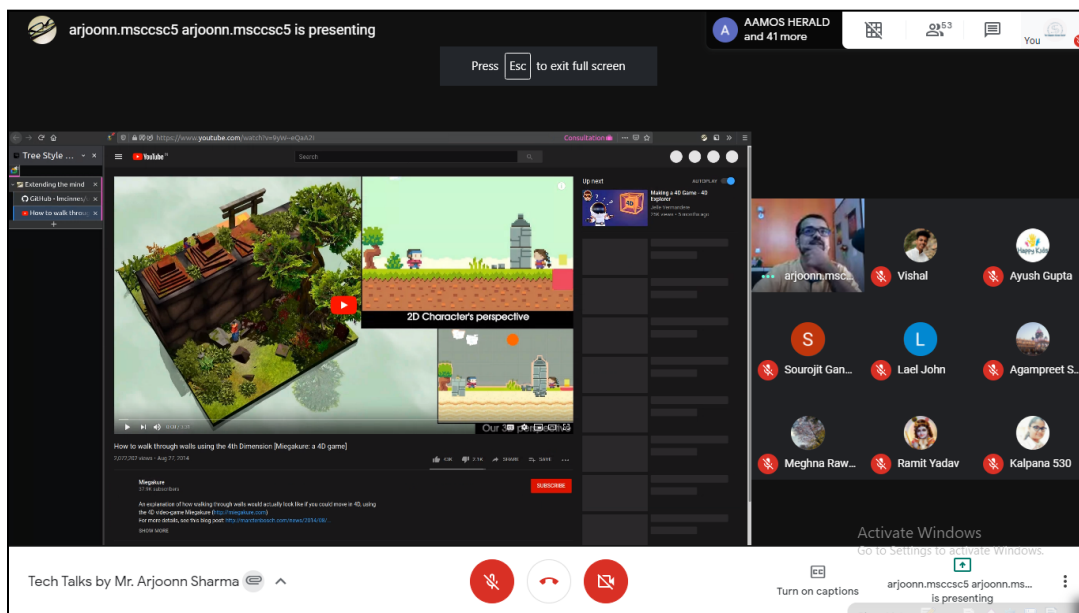
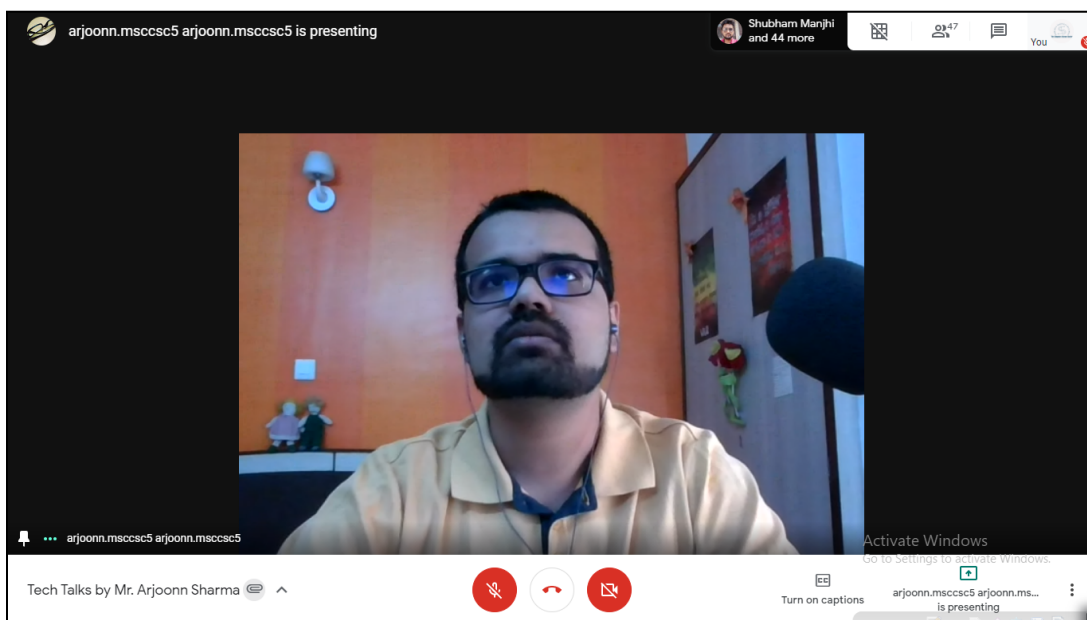
- **Clash of Memers (24th October 2020-23rd November 2020)**

We successfully organised **Clash of Memers: A Meme Making Competition** from **24th Oct. 2020 to 23rd Nov. 2020**. It was a competition where each participant got to showcase their talent and win exciting prizes. The participants were allowed to choose from the following themes: *Online Classes, Coding, Technology*. We received over **120+ entries** from **100+ participants**. The competition was indeed a great learning curve with participants showcasing their creativity, wit and humour.





- **Tech Talks by Mr Arjoon Sharma(1st November 2020)**  
The Computer Science Society, St. Stephen's College organised a **Tech Talk** on **1st November, 2020** on the title- **“Computation and its Impact on Humanity”** by **Mr Arjoonn Sharma**, an alumnus of St. Stephen's College currently working as a Software Engineer at Premiere Digital Services. The talk was conducted online and revolved around careers and applications in this field, possible areas of expansion in the future with respect to computing, followed by a discussion on how to start learning computer science (for rookies). We received an overwhelming response for our first event of the academic year as we got **100+ registrations**, and **50+ participants** attended the talk.

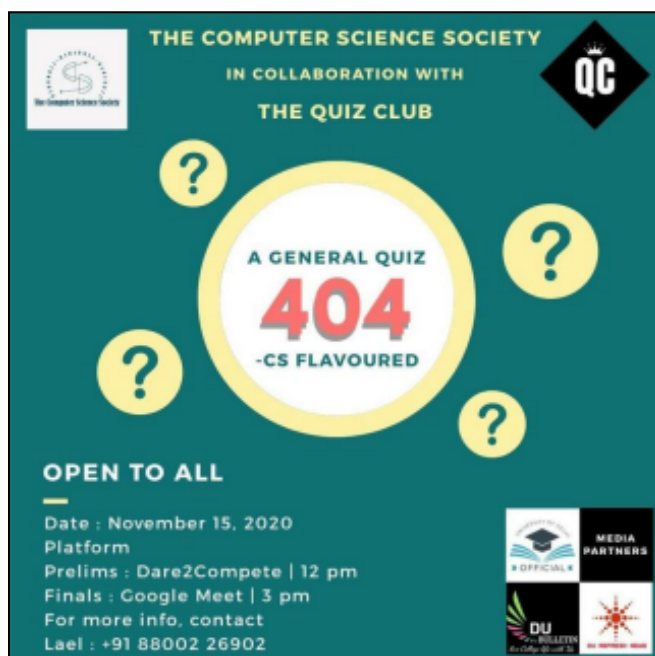


- **404: General Quiz-CS Flavoured (15th November 2020)**

**404** was a quiz organised in collaboration with the Quiz Club of the College on **15th November, 2020**. The quiz was open to participants of all age groups, and we had a



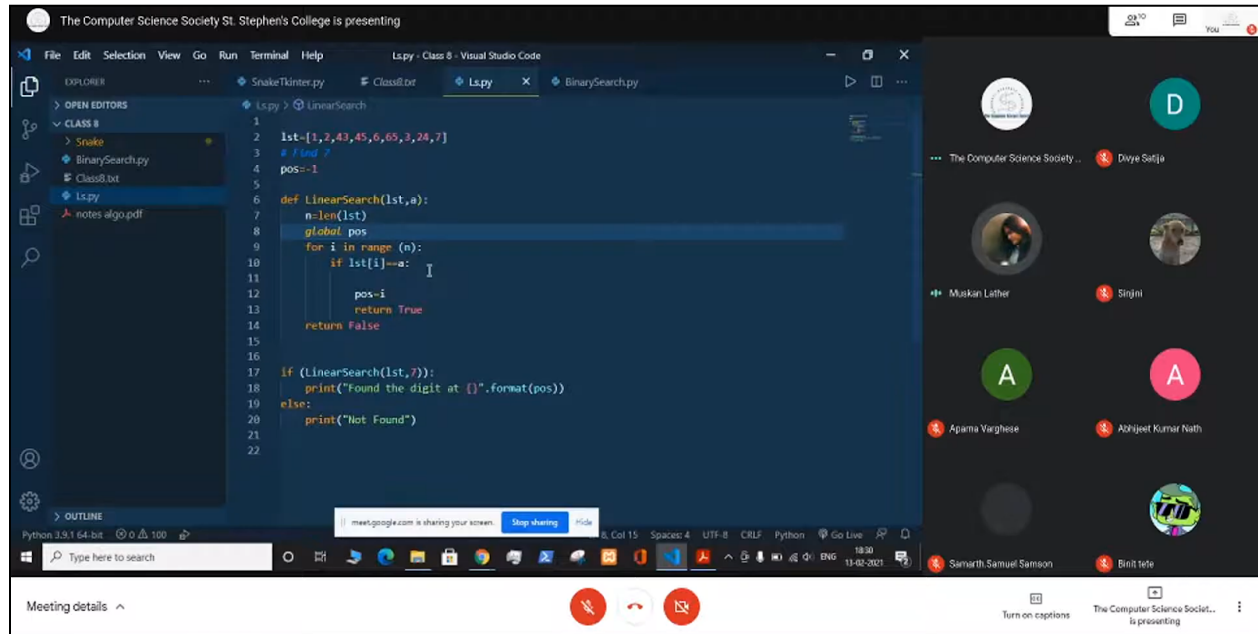
sizable number of registrants (**267 teams**) out of which **57 teams** attempted the prelims. We conducted the prelims on the platform Dare 2 Compete, and then held the finals on Google Meet, with 2 QM's: one representative from the Quiz Club and one from the Computer Science Society. All the questions had a CS/Tech twist, covering the spectrum of workoutable trivia, from music and theater to politics around the globe. The finals were quite exciting, with the winner emerging only after the last question, narrowly beating the runners up by 5 points.



- **Python Classes (16th January 2021-24th February 2021)**

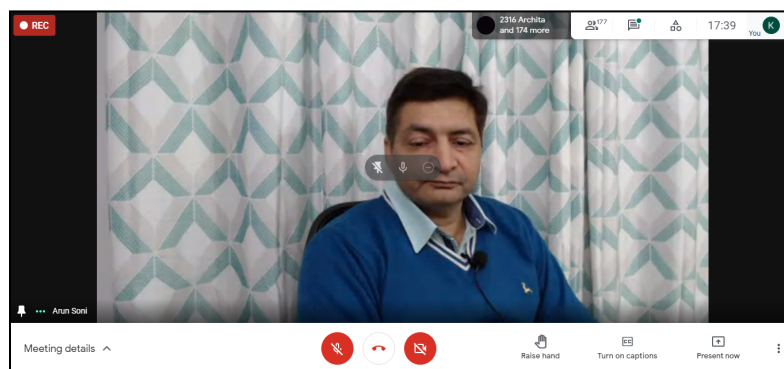
The Computer Science Society organized **Python Classes**: a series of interactive lectures that covered the basics of programming in python together with some advanced concepts. The classes were conducted on **Wednesday** and **Saturday/Sunday (twice a week)** for **1.5 hours** each on Google Meet. The classes were taken by Lael John (2nd Mathematics), Harsh Bindal (2nd Bsc. Programme with Computer Science) and Sinjini Ghosh (2nd BSc. Programme with Computer Science). We received **87 responses** in the registration form. Junior members from varied courses participated in Python Classes.

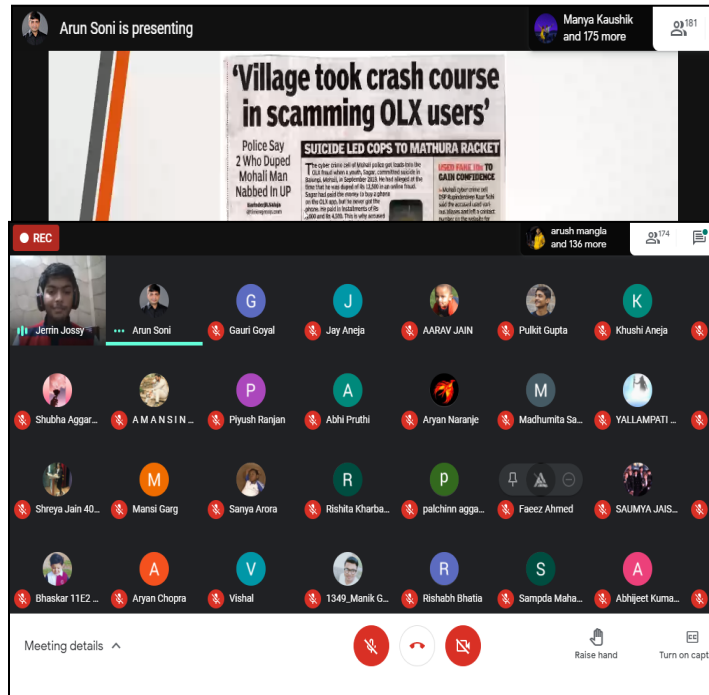




- **CyberSecurity101 (23rd January 2021)**

The Computer Science Society, St. Stephen's College organized a talk on **23rd January, 2021** titled, "**CyberSecurity 101: Combating Cyber Crime and Cybersecurity**" by **Mr Arun Soni**, a Certified Ethical Hacker (CEH) from EC Council (US) and Cyber Security Consultant. The talk was conducted online and was focused on the topic of "*Cybersecurity and Cybercrime*", which is critically important because of the increasing cyberattacks and digital privacy issues all around the globe that everyone should be aware of and have the knowledge to tackle. We received an overwhelming response as we got **250+ registrations**, and **200+ participants** attended the talk.





- Orfik 2021 (24th January 2021)**

The Computer Science Society organized **Orfik: An Online Treasure Hunt** event on **24th January, 2021** in which the participants were required to solve clues and unravel the questions online. It was open to all college and school students. The event received an overwhelming response with **290+ registrations**.





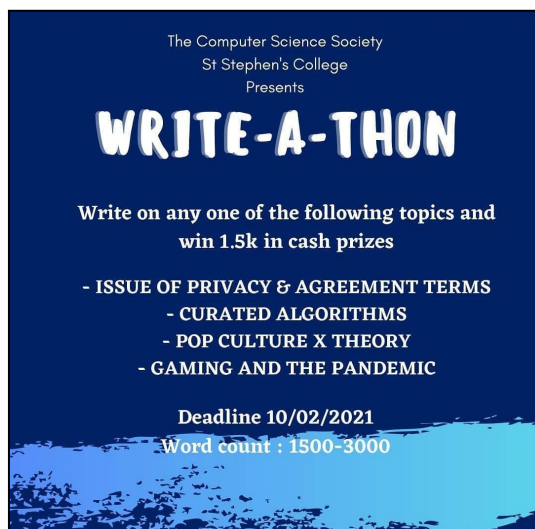
- **Write-A-Thon (24th January 2021-10th February 2021)**

**Write-A-Thon** was an **essay writing competition** for school and college going students where they were supposed to write essays (1500-3000 words) on any one of the topics:

- Issue of privacy and agreement terms
- Curated algorithms
- Pop culture x theory
- Gaming and the pandemic

The timeline of the event was **24th January 2021 - 10th February 2021**.

The event was great success with a participant count of **47**.



- **Tech Literacy**

This year, we aimed to familiarise people with technology, to increase digital literacy and spreading tech awareness on our **Instagram handle (@compsoc.ssc)**, through **Tech Tuesday, Fun Fact Friday**, and a series of posts followed by **quizzes** on different themes of C.S., Tech, computing, inter alia. From **70 to 250+ followers**, the Instagram page has grown immensely throughout this year and will continue to grow. **Misinformation** and **Artificial Intelligence** were among our major post-series.

